# Overview

During this exercise you will create several pull-down menu columns. The menu columns should be created in your original **Demo.wsc** script file.

# Resources

* [Synergy DBL Language Reference](https://www.synergex.com/docs/index.htm)
* [Synergy Best Practices - Coding Standards](http://jobfunc2.cu.net/Job%20Functions/Programmer/Programmer%20Handbook/Tims%20Best%20Practices%20-%20Standards/Synergy%20Best%20Practices%20-%20Coding%20Standards.docx)
* [Traditional Synergy in Visual Studio - CU Wiki](http://echo.cu.net/cuwiki/Traditional_Synergy_in_Visual_Studio)
* [Traditional Synergy in Visual Studio Common Terminology - CU Wiki](http://echo.cu.net/cuwiki/Traditional_Synergy_in_Visual_Studio_Common_Terminology)
* [Debugging (TSVS) - CU Wiki](http://echo.cu.net/cuwiki/Debugging_(TSVS))

# Exercise

To complete this exercise you should complete the following steps, in the order shown:

1. Using Visual Studio (or the text editor of choice), open “Demo.wsc” and add the following:
   * Create a menu column called “STTFile”, with a column title of “File”. The column should contain the following entries:
     + An entry called “CU\_HELP”, with a description of “Help” and a shortcut key of “F1”.
     + An entry called “U\_ABOUT”, with a description of “About”.
     + A line
     + An entry called “CU\_PANIC”, with a description of “Cancel”, a shortcut key of “Ctrl-W” (^W), and a quick select character “C”.
     + An entry called “CU\_EXIT”, with a description of “Exit”, a shortcut key of “F4” and a quick select of “X”.
   * Create a menu column called “STTEmployee” with a column title of “Employees”. The column should contain the following entries:
     + An entry called “MAINTAIN”, with a description of “Maintain Employees”.
     + An entry called “CU\_LISTING”, with a description of “List Employees”.
2. Compile the script using: **Synergy\BuildSynergyWindowsLibrary.bat**

# Discussion

Window script files are the foundation of the Toolkit windowing system. Script files contain commands that create general windows, input windows, menu columns and so forth. A script file is a text file, so it can be written in any text editor.